

**LEGAL NOTICE
TOWN OF LEBANON
SPECIAL TOWN MEETING**

Pursuant to Connecticut General Statutes Section 7-1, et seq., public notice is hereby given to the Electors and those qualified to vote at the town meetings of the Town of Lebanon that a Special Town Meeting will be held on Monday, August 13, 2007 at 7:30 P.M. in the Lyman Memorial High School Auditorium, 917 Exeter Road (Route 207) Lebanon, Connecticut, to consider and act upon the following:

1. Releasing previously allocated Capital Reserve/Non-Recurring Expense Funds, Acct. #220.347, Highway Paving, in the amount of five hundred fifty two thousand, five hundred forty five dollars and no cents (\$552,545.00).
2. Releasing previously allocated Capital Reserve/Non-Recurring Expense Funds, Acct. #220.410, Revaluation, in the amount of one hundred thousand dollars and no cents (\$100,000.00).
3. Releasing previously allocated Capital Reserve/Non-Recurring Expense Funds, Acct. #220.303, Highway-Backhoe, in the amount of sixty one thousand, five hundred dollars and no cents (\$61,500.00).
4. Authorizing the Asbestos Abatement Project at the lower level of the Lebanon Town Hall and adding the cost of said project of thirty one thousand, one hundred forty dollars and no cents (\$31,140.00) to Capital Reserve/Non-Recurring Expense Funds, in FY '07-'08, funds to come from Fund Balance, and to authorize the expenditure of said funds.
5. An Ordinance Creating a Local Emergency Planning Team.
6. An Ordinance for Fire Marshal Inspection Fee Schedule.
7. A revised Ordinance Regulating Parking of Motor Vehicles on Streets, Roads, and Highways.
8. A revised Ordinance for the Establishment of an Economic Development Commission.
9. A revised Ordinance Concerning the Lebanon Commission on Aging.
10. Repealing an Ordinance Relative to the Payment of Taxes.

Dated at Lebanon, Connecticut this 3rd day of August, 2007.

Lebanon Board of Selectmen

By _____
First Selectman Joyce R. Okonuk

By _____
Selectman John A. Bendoraitis, Jr.

By _____
Selectman Russell Blakeslee